

CAUCUS 3

Alberta Theatre Projects & Theatre Calgary & Theatre Junction

Thank you for your interest in applying to Caucus 3. To help us send your resume to the correct people, please list one of the following departments on your application form:

- Caucus 3 Stage Carpenter
- Caucus 3 Electrics
- Caucus 3 Sound
- Caucus 3 Dresser
- Caucus 3 Scene Shop
- Caucus 3 Paint
- Caucus 3 Props
- Caucus 3 Wardrobe Construction

Attached you will find the minimum requirements for each department. It is suggested that your resume and/or cover letter shows that you have the skills required.

Also please note the tools required for each department.

If you have received WHMIS training or First Aid Training, please state when you took the course and what level you have completed.

Your application will be reviewed by the Caucus chair, and each Union Department Head of both Alberta Theatre Projects, and Theatre Calgary. The IA Office will contact you when a decision has been made.

NOTE: If you are applying for GENERAL STAGE – that is Caucus 2. That is a completely different Caucus, and must be applied to separately. Caucus 2 includes the Saddledome, Southern Jubilee Auditorium, and the Stampede.

CAUCUS 3 MINIMUM REQUIREMENTS FOR PERMITS

STAGE

Knots: Bowline, Clove Hitch, Figure Eight, Sheet Bend, and Belaying Knot.

Basic knowledge of scenic carpentry i.e. riser, flat, etc.

Basic knowledge of stage terminology Ref. 'Backstage Handbook'

Comfortable working at heights.

Basic knowledge of carpentry tools, and their safe working practices.

Must be able to lift and carry heavy objects (healthy)

Two years post secondary education in a relevant program, or two years practical experience working on stage

Tools Required - Gloves, Crescent Wrench, Sharp Knife and or a Multi-tool

Must wear CSA steel toed boots or shoes

ELECTRICS

Must know how to hang a light.

Must have a basic knowledge of lighting including:

- recognize a 6 by, from a zoom, from a fresnel
- gel, gobo, shutters, iris, barndoors

Must know stage directions (Upstage, Downstage, Stage Right, Stage Left, Onstage, Offstage)

Must know how to tie the following knots - Clove hitch, Bowline, Belaying

Must know basic cabling principles

Basic ladder safety awareness

Two years post secondary education in a relevant program, or two years practical experience working on stage

Tools Required - 6inch or 8inch Crescent Wrench, a mag light, and a multi tool (i.e. leatherman or gerber)

Must wear CSA steel toed boots or shoes

SOUND

Must wear CSA steel toed boots or shoes

Suggested but not required – a mag light, and a multi tool (i.e. leatherman, or gerber)

Sound Crew

Must be able to lift 50lbs

Must know stage directions (Upstage, Downstage, Stage Right, and Stage Left)

Must be able to tie bowline and clove hitch knots

Must be able to coil cable correctly

Must be able to solder

Sound Assistant

Must understand simple audio system patching

Must understand Clear-Com use and etiquette from a show running situation

Must be familiar with current audio mixing boards, both analog and digital

Must be familiar with basic audio editing, both analog and digital

Must be familiar with basic microphone use

Must be familiar with venue from an audio stand point

DRESSER

Basic knowledge of sewing

- competent knowledge of sewing machines/sergers
- ability to perform basic repairs i.e. Hems, buttons, tears, zippers

Knowledge of fabric care

- stain treatment
- washables
- finishing treatment

Personable and diplomatic treatment of performers

Must know stage directions (Upstage, Downstage, Stage Right, Stage Left, Onstage, Offstage)

Knowledge of wig capping, placement and pinning

Tools Required:

- small flashlight / bite light
- snips
- sewing needles
- safety pins
- 2 spools thread (1 black, 1 white)
- pen and small notebook

SCENE SHOP

Ability to read a construction drawing

Read a scale ruler

Operational knowledge of power tools including a table saw, band saw, radial arm saw, compound sliding mitre saw

Operational knowledge of hand tools including a corded and cordless drill, air staplers, jig saw, circular saw, router

Knowledge of theatrical scenery (i.e. theatre flat, risers)

Working knowledge of theatre terminology (ref. The Backstage Handbook)

Have knowledge of personal safety in the scene shop

Minimum two years practical experience, or equivalent in a relevant post secondary theatre program

Must wear CSA approved steel toed and steel shanked work boots

PAINT

Crew Painter

paint experience & resume

basic painting & drawing skills

including spray/brush/roller applications

sanding/priming/masking

prep./maintenance work for paint

basic knowledge of scenic tools – air sprayer, HVLP sprayer, hudson sprayer

physically able to lift and perform repetitive motions

Tools Required - sash & priming brushes

Must wear CSA steel toed boots or shoes

Assistant Scenic Artist

Previous Stage paint experience w/ portfolio

All items listed under crew painter

fundamental knowledge of colour theory/mixing

experience with a variety of paint applications and methods

basic drawing skills and perspective comprehension

understanding of linear perspective

familiarity with visual art terminology

Tools Required - Scenic brushes as per show
Must wear CSA steel toed boots or shoes

PROPS

Computer literate

Basic upholstery skills

Wood working skills

- furniture repair and construction

Sewing and soft props construction

- industrial sewing equipment
- hand sewing skills including seams, hems, finishing techniques

Safety awareness

- ability to read MSDS sheets

Must wear CSA steel toed boots or shoes

WARDROBE CONSTRUCTION

- Diploma/certificate of training/education in costume Construction
- Work experience in Theatre/Dance Wardrobe
- Resume/Portfolio illustrating ability and experience (dependant on individual project i.e. period construction, manufacturing techniques, coutiere finishing, basic alterations)

Cutters

- proven ability (i.e. portfolio) to draft/drape period costume from a designers drawing
- understand theatre terminology a methods of construction
- good communication skills (transfer information to stitchers)
- time management – balance work load for 3-4 stitchers/work on a tight timeline

Tailor

- all abilities of a cutter
- added ability to use tailoring methods as applied to period costuming

First Hand

- ability to construct any theatrical costume with minimal instruction
- strong communication skills, ability to pass cutters instructions to stitchers
- all abilities as outlined in “stitchers”

Stitcher

- proven ability (i.e. portfolio) to construct theatre costumes
- total understanding/use of industrial sewing machines
- understanding of theatre construction methods i.e. flat baste, cartridge pleating, boning, thread marking, hook and eye tape
- ability to do hand sewn finishing i.e. hems, hooks, invisible finish for zippers
- ability to follow detail instruction
- ability to with fine to heavy fabrics

Milliner

- proven ability to create headgear from sketch i.e. buckram forms, felt blanks, construction with foam and other mediums

Dyer

- proven ability to successfully dye all fabrics/alternate mediums i.e. feathers, buttons, foam, leather
- ability to dye color swatch
- added ability to do specialty dyeing i.e. batic, aumbre, breakdown, stenciling

Accessories

- proven ability to create jewelry, belts, handbags, etc. from designer drawings
- ability to work with multi-media and decorative arts i.e. wire, molding, painting on fabric/leather

Buyer

- understanding of theatre wardrobe terminology and process
- ability to work with head of wardrobe, designer, cutters to schedule scope and timeline of show for purchasing
- ability to keep a ledger and daily/weekly petty cash reports
- knowledge of Calgary suppliers
- own car (track mileage)